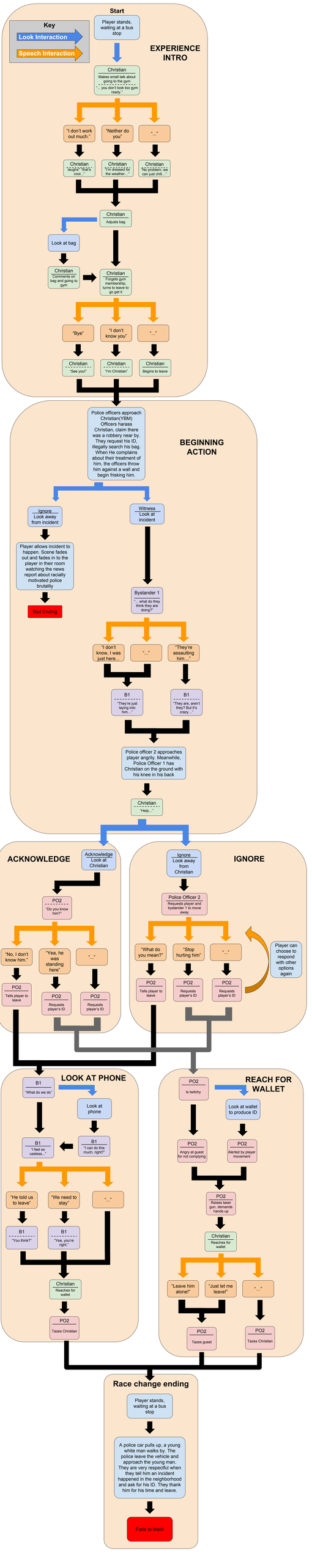
Start
Key
Look Interaction
Speech Interaction
Player stands, waiting at a bus stop
EXPERIENCE INTRO
Christian
Makes small talk about going to the gym ... "... you don't look too gym ready."
"I don't work out much."
"Neither do you"
"..."
Christian
"ห้องยิมนี่ "ห้องร้อน" cool..."
Christian
"ร้อนขึ้นเยอะๆ ช่วงนี้ the weather..."
Christian
"ฉันชอบนะ, ฉันก็ can just chill..."
Christian
Adjusts bag
Look at bag
Christian
Comments on bag and going to gym
Christian
Forgets gym membership, turns to leave to go get it
"Bye"
"I don't know you"
"..."
Christian
"See you!"
Christian
"I'm Christian"
Christian
Begins to leave
BEGINNING ACTION
Police officers approach Christian(YBM) Officers harass Christian, claim there was a robbery near by. They request his ID, illegally search his bag. When He complains about their treatment of him, the officers throw him against a wall and begin frisking him.
Ignore
Look away from incident
Witness
Look at incident
Player allows incident to happen. Scene fades out and fades in to the player in their room watching the news report about racially motivated police brutality
Bad Ending
Bystander 1
"... what do they think they are doing?"
"I don't know, I was just here..."
"..."
"They're assaulting him..."
B1
"They're just laying into him..."
B1
"They are, aren't they? But it's crazy..."
Police officer 2 approaches player angrily. Meanwhile, Police Officer 1 has Christian on the ground with his knee in his back
Christian
"Help...!"
ACKNOWLEDGE
Acknowledge
Look at Christian
PO2
"Do you know him?"
"No, I don't know him."
"Yea, he was standing here"
"..."
PO2
Tells player to leave
PO2
Requests player's ID
PO2
Requests player's ID
IGNORE
Ignore
Look away from Christian
Police Officer 2
Requests player and bystander 1 to move away
"What do you mean?"
"Stop hurting him"
"..."
Player can choose to respond with other options again
PO2
Tells player to leave
PO2
Requests player's ID
PO2
Requests player's ID
LOOK AT PHONE
B1
"What do we do"
Look at phone
B1
"I can do this much, right?"
B1
"I feel so useless..."
"He told us to leave"
"We need to stay"
"..."
B1
"You think?"
B1
"Yea, you're right."
Christian
Reaches for wallet
PO2
Tazes Christian
REACH FOR WALLET
PO2
Is twitchy
Look at wallet to produce ID
PO2
Angry at guest for not complying
PO2
Alerted by player movement
PO2
Raises taser gun, demands hands up
Christian
Reaches for wallet
"Leave him alone!"
"Just let me leave!"
"..."
PO2
Tazes guest
PO2
Tazes Christian
Race change ending
Player stands, waiting at a bus stop
A police car pulls up, a young white man walks by. The police leave the vehicle and approach the young man. They are very respectful when they tell him an incident happened in the neighborhood and ask for his ID. They thank him for his time and leave.
Fade to black